### **Projectile motion**

#### $\bullet$  **Investigate and analyse theoretically and practically the motion of projectiles near Earth's surface, including a qualitative description of the effects of air resistance.**



# **Projectiles can be grouped into the following ideas.**



### **Projectile motion**

Projectile motion is motion under a constant unbalanced force. A projectile is a body that has been thrown or projected. Air resistance is to be considered as negligible in the quantitative questions involving calculations but may need to be included in qualitative questions.

Projectiles can be categorised as one of four types.

- 1. Launched vertically.
- 2. Launched horizontally.
- 3. Launched obliquely (at an angle) and lands at the same height.
- 4. Launched obliquely (at an angle) and lands at a different height.

### **For both the vertical and inclined projectiles:**

- the only force acting is the weight, ie. the bodies are in free fall, acceleration = 9.8 m s<sup>-2</sup>, including at the top of the motion.
- instantaneous velocity is tangential to the path.
- the total energy (KE & PE) is constant, between any two points  $\Delta KE = -\Delta PE$ .
- paths are symmetrical for time, if air resistance can be ignored.

### **Inclined Projectiles, resolving the initial velocity**



The vector representing the initial velocity can be resolved into two components



### **Inclined or oblique projections**

- the only force acting is vertically down, so the acceleration and change in velocity are vertical
- horizontally, there is no component of force, so constant horizontal velocity.
- maximum range is when angle of projection is  $45^{\circ}$ .

#### **Horizontal projection**

For projectiles thrown horizontally and dropped from rest, the vertical motions are the same.



To find the 'total' velocity, add  $v_{\text{vertical}}$  and  $v_{\text{horizontal}}$  using vectors.

## **Range formula for symmetrical flights**

**If there is no air resistance**, and the projectile starts and ends at the same height, then the

$$
v^2 \sin 2\theta
$$

range is given by: R =  $\frac{9}{2}$  R = range, y = initial speed, and  $\theta$  = angle of projection. **Total Energy (TE)**

If air resistance is negligible, then the total energy is constant. TE =  $KE + PE$ . At ground level PE = 0, so TE = KE. As the projectile rises it gains PE, so it must lose KE. At the top of its flight, the PE is maximum and the KE is minimum. (KE is not zero, because the projectile still has some KE due to its horizontal motion).

At any point on the way up or the way down, the TE is constant. If you know the horizontal component of the velocity, then you can use this to find the maximum height, by using the TE at ground level and working out what he PE must be at the top when  $v_{vertical} = 0$ , but  $v_{horizontal} =$ constant.

### **General Projectile problem methodology**

- 1. Draw a fully labelled diagram
- 2. Treat the motion as two separate motions, horizontal and vertical. List the data under vertical and horizontal
- 3. For vertical motion use,  $v^2 = u^2 + 2ax$ , and  $v = u + at$ . (use a = -g)
- 4. To go from one direction to another, the common link is the time of flight, t.
- 5. Remember that it will take the same time to go up as to come down (if air resistance can be ignored).
- 6. Label the direction (+ or -) for all variables except time.
- 7. Sometimes the question is phrased 'with a strong tail wind.' This means that the tail wind cancels out any effects of air resistance.

### **Projectile problem methodology**

### **1. Vertical launch**

Acceleration is -9.8 m s<sup>-2</sup>. At maximum height velocity = 0, acceleration = -9.8 m s<sup>-2</sup>.

Use  $v = u - gt$  to find time to highest position or use  $v^2 - u^2 = 2gh$ , to find height.

If launched from one height and lands at a different height, use  $x = ut + \frac{1}{2}gt^2$  to find unknown.

This is just accelerated motion in a vertical direction.

### **2. Horizontal launch**

Divide the problem into two parts, horizontal and vertical.

In the **horizontal** the acceleration is 0, therefore the speed is constant.

Use  $d = v_{hor} \times t$ , to find the horizontal distance travelled.

In the **vertical** the acceleration is -9.8 m s<sup>-2</sup>. The initial speed = 0, use x = ut +  $\frac{1}{2}$  gt<sup>2</sup> to find the time to fall. Use 't' to find the horizontal distance travelled.

### **3. Angled launch, landing at same height**

Divide the problem into two parts, horizontal and vertical.

In the **horizontal** the acceleration is 0, therefore the speed is constant. Use  $d = v_{hor} \times t$ , to find the horizontal distance travelled.

In the **vertical** the acceleration is -9.8 m s<sup>-2</sup>. Divide into two sections up and down.

Up Use  $v^2 - u^2 = 2gh$ , to find the maximum height above the launch height or use  $v = u - gt$  to find time to highest position

**Down** Motion is symmetrical, times will be the same.

#### **Projectile problem methodology**

#### **4. Angled launch, landing at same height**

Divide the problem into two parts, horizontal and vertical.

In the **horizontal** the acceleration is 0, therefore the speed is constant. Use  $d = v_{hor} \times t$ , to find the horizontal distance travelled.

In the **Vertical** the acceleration is -9.8 m s<sup>-2</sup>. Divide into two sections up and down.

Up Use  $v^2 - u^2 = 2gh$ , to find the maximum height above the launch height.

or use  $v = u - gt$  to find time to highest position

**Down** Once you know the maximum height, treat as a horizontal launch problem or if you know the time of flight, use y = ut -  $\frac{1}{2}$ gt<sup>2</sup>. If y is negative then it is the distance below the launch point.

#### <span id="page-5-0"></span>*Worked example 1: Horizontal projection, Range.*

Fred is riding his sled on snow. Fred and the sled have a total mass of 60 kg. He travels downhill from A to B. The sled starts from rest.

A is a vertical height of 12.8 m above B. At B he travels along a horizontal snowfield to point C. From A to C (on snow) there is no friction force.

A helicopter is to drop a rescue package to a group of hikers. The helicopter is travelling with a speed of 10.0 m  $s^{-1}$  at a constant height of 200 m over level ground. The situation is shown below. You should ignore air resistance.



#### **2010 Question 10, 2 marks**

The pilot wants the package to land beside the hikers. At what horizontal distance, *d*, from the hikers must the package be released from the helicopter?



<span id="page-6-1"></span>*Worked example 2: Horizontal projection, Landing speed.* 



A mass slides with uniform speed on a horizontal frictionless table. At point C it leaves the table and moves under the influence of gravity along the path CDE, striking the floor at the point E.

The point E is a vertical distance *x* below the table top. The mass reaches the point E with a horizontal velocity component *U* and a vertical velocity component *V*.

Answers to the next *two* questions should be given in terms of one or more of the quantities *U, V* and *g*.

#### **1968 Question 49, 1 mark**

Write and expression for the speed at E.



#### <span id="page-6-0"></span>**Worked example 3: Horizontal projection, Launch height.**

#### **1968 Question 50, 1 mark**

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Write and expression for x.
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### <span id="page-7-1"></span>*Worked example 4: Horizontal projection, Time of flight.*

A car, mass 1.5  $\times$  10 $^3$  kg, is travelling along a horizontal mountain road. It fails to take a sharp bend and plunges over the side of the road. The car lands at a vertical distance of 10 m below the road, and a horizontal distance of 38 m from the road (see below). **Use g = 9.8 m s-2 .**



Ignore any effects of air resistance when answering the questions below.

#### **1993 Question 1, 1 mark**

Calculate the time for which the car is in the air, between leaving the road and landing.

#### **Solution**

The time required is the time it takes for the car to fall from a height of 10 m.

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Use h = ut + \frac{1}{2}\therefore 10 = 0 + \overline{2} × 9.8 × t<sup>2</sup>
         20
        9.8
```
**Current study design: 2021 Question 10 (69%) 2018 NHT Question 6a**

<span id="page-7-0"></span>*Worked example 5: Energy, KE on landing, work done.* 

#### **1993 Question 3, 1 mark**

How much work is done by gravity on the car, between the point where it left the road and the point where it lands again?



### <span id="page-8-1"></span>*Worked example 6: Oblique projection, symmetrical, Maximum height.*

In the film *Speed* a bus travelling at 22 m s<sup>-1</sup> is driven over a 15 m gap in an incomplete freeway as shown. The take-off angle is 11° above the horizontal. In calculating the answers to questions 11 and 12 assume that air resistance is negligible.



#### **1997 Question 11, 3 marks**

After take-off, what time does it take for the bus to reach the **highest** point in its flight?



<span id="page-8-0"></span>*Worked example 7: Oblique projection, symmetrical, Range.* 

#### **1997 Question 12, 3 marks**

Does the bus land on the other section of the freeway? Show your calculations and reasoning.



### <span id="page-9-0"></span>*Worked example 8: Oblique projection, maximum height.*

A golfer hits a ball on a part of a golf course that is sloping downwards away from him, as shown below.



The golfer hits the ball at a speed of 40 m  $s^{-1}$  and at an angle of 30 $^{\circ}$  to the horizontal. Ignore air resistance.

#### **2015 Question 5a, 2 marks**

Calculate the maximum height, *h*, that the ball rises above its initial position.



<span id="page-10-0"></span>*Worked example 9: Oblique projection, landing/launching height h = ut -*  $\int$  *gt<sup>2.</sup>* 

### **2015 Question 5b, 3 marks**

The ball lands at a point at a horizontal distance of 173 m from the hitting-off point, as shown above.

Calculate the vertical drop, *d*, from the hitting-off point to the landing point, G.



#### <span id="page-11-0"></span>*Worked example 10: Oblique projection, range.*

At the school track and field events, Anthony released a shotput from shoulder height above the ground, at 8.0 m  $s^{-1}$  at an angle of 30° above the horizontal. For one particular throw, the time of flight was 1.15 s. (Neglect air resistance in your calculations.) The figure shows the flight of the shotput.



### **1997 Question 11, 3 marks**

What was the horizontal distance that the shotput landed from the thrower? (Neglect air resistance in your calculations.)

#### **Solution**

Use the horizontal component of the initial velocity.

**Current study design:**

**2021 NHT Question 10**

#### <span id="page-12-0"></span> *Worked example 11 : Oblique projection, time of flight.*

A stone is thrown from the top of a 15 m high cliff above the sea at an angle of 30 $^{\circ}$ to the horizontal. It has an initial speed of 20 m  $s^{-1}$ . The situation is shown below. Ignore air resistance.



### **2013 Question 8a, 3 marks**

Calculate the time taken for the stone to reach the sea.



<span id="page-13-1"></span> *Worked example 12 : Forces acting: Resultant force/acc during flight.*

A car takes off from a ramp and the path of its centre of mass through the air is shown below.



First, model the motion of the car assuming that air resistance is small enough to neglect.

#### **1999 Question 11, 1 mark**

Which **one** of the directions (**A**–**H**) best shows the direction of the **acceleration** of the car at point Y?

#### **Solution**

**Current study design:**

The only force acting is the weight force, so the acceleration is down.

**2019 Question 12 (61%)**

<span id="page-13-0"></span>*Worked example 13: Forces acting: Force/acc. at max h, air resistance.* 

Now, suppose that **air resistance cannot be neglected**.

#### **1999 Question 11, 1 mark**

Which **one** of the directions (**A**–**H**) best shows the direction of the **acceleration** of the car at point X?

